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#### SSD vs. HDD vs. SSHD

It's not who will win, it's who should win.

John E Moon

Sr. Director, Emerging Systems

Seagate Technology



# Meet the contenders.



#### Hard Disc Drive

- Lowest \$/GB
- Long history
- Highly experienced producers.



#### Solid State Drive

- No moving parts.
- High performance.
- · Lightweight and thin.



#### Solid State Hybrid

- Best balance Cost/capacity/perform ance.
- Strengths of both.
- Redundancy.

Who should win?









Hard Disc Drive

Solid State Drive

Solid State Hybrid



# Who should win? The Consumer!



#### What does the consumer want?





When high performance is number one.
 Cost and capacity are distant seconds.

#### The Best SSHDs



 When you need SSD-performance & HDD capacity at a reasonable price

#### The Best HDDs



When you need the maximum storage capacity at the lowest cost



## Where can we improve on working together?





### No need to reinvent the wheel!





## No need to reinvent the wheel!



# SSDs and SSHs can leverage from HDD history:

- 1970: Error Correction Codes
- 1985: DRAM buffers.
- 1986: Read Retries
- 1992: Auto-reallocation of bad sectors.
- 1995: S.M.A.R.T
- 2000: Background Activities; Offline scan, data refresh.
- 2009: LDPC



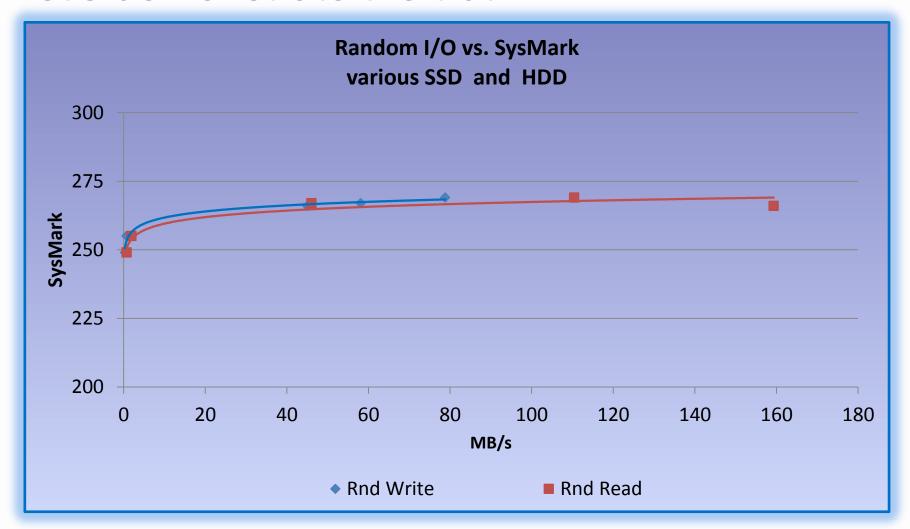
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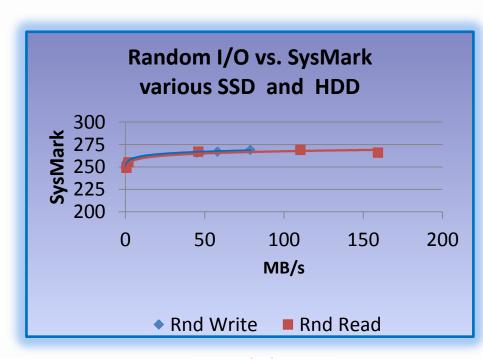




#### Let's demonstrate the truth!

- Must translate to end user experience.
  - Need more data.
  - Initial state?
- Easy to use, but understandable.
- System independent or not?
- Repeatable results.







## Your friend can be my friend!





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#### Who?

• SSD; HDD; SSH; O/S; System; BIOS; Driver

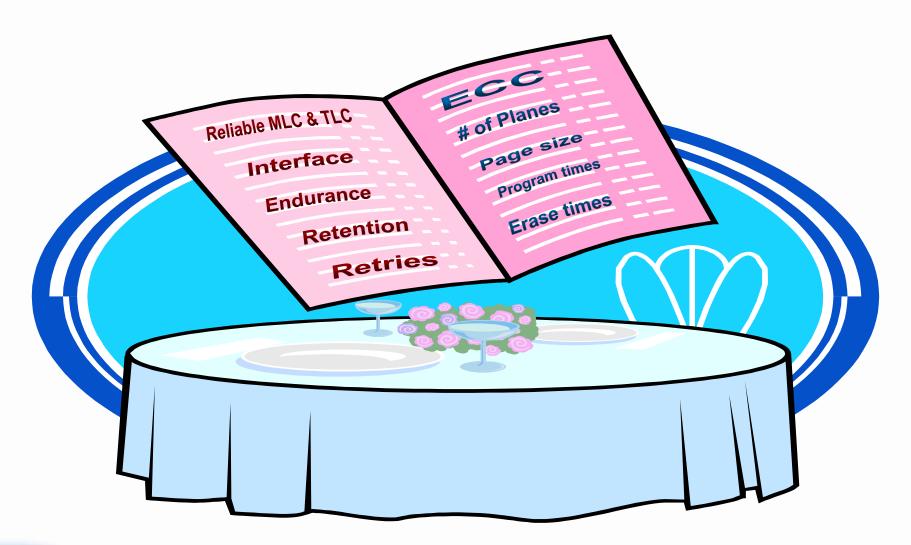


#### What?

- TRIM
- RPM detect
- Defrag
- Hints for ordering writes
- System prefetching.
- Hibernate, Sleep, Resume
- File aware information



## Can we share the same menu!

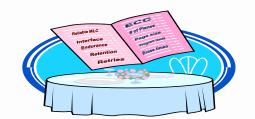




#### Can we share the same menu!

# The more common the NAND Flash, the more productive for everyone.

- Reliable MLC & TLC;
  - Cost reduction.
  - Endurance and retention for all applications.
- Common Interface;
  - Capable of high transfer rates.
  - Not costly to implement.
  - Small pin count.
- Common Error Handling.
  - ECC
  - Retries
  - Signal processing
- Speed capabilities
  - Page sizes
  - # of Planes
  - Program and Erase Times





### Some good starts!











But more is needed for the consumer to win.





"If you want to be incrementally better: Be competitive.

If you want to be exponentially better: Be cooperative."

Source Unknown



# Thank you for listening!

Q&A

John E. Moon Sr. Director, Emerging Systems Seagate Technology John.Moon@Seagate.com

